Review: Bandit Techniques



Are we done with bandits?

- Almost, but we have a last important topic: how to deal with continuous action sets? (#actions could be infinite)
- We will go over the 4 regimes once again to deal with continuous actions



Dealing with Continuous Action Set



Continuous Action Set

Full-information feedback

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Given: Action set \Omega \subseteq \mathbb{R}^d
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For time t = 1, 2, ..., T:
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Learner chooses a point a_t \in \Omega
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Environment reveals a reward function $r_t: \Omega \to \mathbb{R}$

Bandit feedback

Given: Action set $\Omega \subseteq \mathbb{R}^d$

For time t = 1, 2, ..., T:

Learner chooses a point $a_t \in \Omega$

Environment reveals a reward value $r_t(a_t)$

Continuous Multi-Armed Bandits

With a mean estimator



Value-Based Approach (mean estimation)

• Use supervised learning to learn a reward function $R_{\phi}(a)$

- How to perform the exploration strategies (like ϵ -Greedy)?
 - How to find $\operatorname{argmax}_{a} R_{\phi}(a)$?
 - Usually, there needs to be another **policy learning procedure** that helps to find $\operatorname{argmax}_{a} R_{\phi}(a)$
 - Then we can explore as $a_t = \operatorname{argmax}_a R_{\phi}(a) + \mathcal{N}(0, \sigma^2 I)$

Full-Information Policy learning Procedure

Gradient Ascent

For t = 1, 2, ..., T: Choose action μ_t Receive reward function $r_t: \Omega \to \mathbb{R}$ Update action $\mu_{t+1} \leftarrow \mathcal{P}_{\Omega}(\mu_t + \eta \nabla r_t(\mu_t))$

When $\pi_{\theta} = \mathcal{N}(\mu_{\theta}, \sigma^2 I)$, the KL-regularized policy update

$$\theta_{t+1} = \underset{\theta}{\operatorname{argmax}} \left\{ \int \left(\pi_{\theta}(a) - \pi_{\theta_{t}}(a) \right) r_{t}(a) \, \mathrm{d}a - \frac{1}{\eta} \, \mathrm{KL}(\pi_{\theta}, \pi_{\theta_{t}}) \right\}$$

is close to $\mu_{\theta_{t+1}} \leftarrow \mu_{\theta_t} + \eta \sigma \nabla r_t(\mu_{\theta_t})$

Regret Bound of Gradient Ascent

Theorem. If Ω is convex and all reward functions r_t are concave, then Gradient Ascent ensures

$$\text{Regret} = \max_{\mu^{\star} \in \Omega} \sum_{t=1}^{T} r_t(\mu^{\star}) - r_t(\mu_t) \le \frac{\max_{\mu \in \Omega} \|\mu\|_2^2}{\eta} + \eta \sum_{t=1}^{T} \|\nabla r_t\|_2^2$$

This can also be applied to the finite-action setting, but only ensures a \sqrt{AT} regret bound (using exponential weights we get $\sqrt{(\log A)T}$)

Combining with Mean Estimator

$$\overline{ \begin{array}{c} \chi(a) = N(\mathcal{U}_{t}, \sigma^{2}I) \\ t \end{array} }$$

The mean estimator R_{ϕ} essentially gives us a full-information reward function

For t = 1, 2, ..., T: Take action $a_t = \mathcal{P}_{\Omega}(\mu_t + \mathcal{N}(0, \sigma^2 I))$ Receive $r_t(a_t)$ Update the mean estimator: $\phi \leftarrow \phi - \lambda \nabla_{\phi} \left[\left(R_{\phi}(a_t) - r_t(a_t) \right)^2 \right] \qquad a \longrightarrow \phi \longrightarrow R_{\phi}(a)$ Update policy: $\mu_{t+1} = \mathcal{P}_{\Omega}(\mu_t + \eta \nabla_{\mu} R_{\phi}(\mu_t))$

Think of this as a continuous-action counterpart of ϵ -Greedy

Continuous Contextual Bandits

With a regression oracle



Combining with Regression Oracle (a bandit version of DDPG)



Continuous Multi-Armed Bandits

Pure policy-based algorithms



Pure Policy-Based Approach

Gradient Ascent

For t = 1, 2, ..., T: Choose action μ_t Receive reward function $r_t: \Omega \to \mathbb{R}$ $f_t(\Lambda_t)$ Update action $\mu_{t+1} \leftarrow \mathcal{P}_{\Omega}(\mu_t + \eta \nabla r_t(\mu_t))$ We face a similar problem as in EXP3: if we only observe $r_t(a_t)$, how can we estimate the **gradient**?

(Nearly) Unbiased Gradient Estimator

Goal: construct $g_t \in \mathbb{R}^d$ such that $\mathbb{E}[g_t] \approx \nabla r_t(\mu_t)$ with only $r_t(a_t)$ feedback



(Nearly) Unbiased Gradient Estimator (1/3)

Uniformly randomly choose a direction $i_t \in \{1, 2, ..., d\}$ Uniformly randomly choose $\beta_t \in \{1, -1\}$ Sample $a_t = \mu_t + \delta \beta_t e_{i_t}$ Observe $r_t(a_t)$ Define $g_t = \frac{dr_t(a_t)}{\delta} \beta_t e_{i_t}$ or $g_t = \frac{d(r_t(a_t) - b_t)}{\delta} \beta_t e_{i_t}$

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 $e_i = \left(\begin{array}{c} 0 \\ 0 \\ 0 \end{array} \right) \in i \text{-th}$

(Nearly) Unbiased Gradient Estimator (2/3)





$$b = 0 \begin{cases} w.p.\frac{i}{2} = 0 & \frac{-6}{5} \\ w.p.\frac{i}{2} = 0 & \frac{-6}{5} \\ w.p.\frac{i}{2} = 0 & \frac{-6}{5} \\ \frac{0}{5} & \frac{1}{5} = 0 & \frac{-1}{5} \\ \frac{0}{5} & \frac{1}{5} = 0 & \frac{+1}{5} \end{cases}$$

(Nearly) Unbiased Gradient Estimator (3/3)

Choose
$$z_t \sim \mathcal{D}$$
 with $\mathbb{E}_{z \sim \mathcal{D}}[z] = 0$
Sample $a_t = \mu_t + z_t$
Observe $r_t(a_t)$
Define $g_t = (r_t(a_t) - b_t)H_t^{-1}z_t$ where $H_t := \mathbb{E}_{z \sim \mathcal{D}}[zz^T]$
 $Assuming [t_t(\alpha) = c + \alpha^T v_t]$ we will show $\mathbb{E}[\mathcal{J}_t] = V_t$ $\mathbb{E}[H_t^{-1}z_t(c-b_t)] = 0$
 $\mathbb{E}[\mathcal{J}_t] = \mathbb{E}[(h_t^{-1}z_t(b_t) - b_t)H_t^{-1}z_t] = \mathbb{E}[H_t^{-1}z_t(\alpha_t^T v_t + c - b_t)] = \mathbb{E}[H_t^{-1}z_t(\alpha_t^T v_t)]$
 $= \mathbb{E}[(H_t^{-1}z_t(b_t) - b_t)H_t^{-1}z_t] = \mathbb{E}[(H_t^{-1}z_t - b_t)] = \mathbb{E}[(H_t^{-1}z_t -$

Arbitrarily initialize $\mu_1 \in \Omega$ For t = 1, 2, ..., T: Let $a_t = \prod_{\Omega} (\mu_t + z_t)$ where $z_t \sim \mathcal{D}$ (assume that $||z_t|| \leq \delta$ always holds) Receive $r_t(a_t)$ Define $g_t = (r_t(a_t) - b_t)H_t^{-1}z_t$ where $H_t \coloneqq \mathbb{E}_{z \sim \mathcal{D}}[zz^{\top}]$ Update policy: $\mu_{t+1} = \prod_{\Omega} \left(\mu_t + \eta g_t \right)$

Regret Bound of Gradient Ascent with Gradient Estimator

Theorem. If Ω is convex and all reward functions r_t are concave, then Gradient Ascent with Gradient estimator ensures $\operatorname{Regret} = \max_{\mu^{\star} \in \Omega} \left[\sum_{t=1}^{T} r_t(\mu^{\star}) - r_t(\mu_t) \right] \leq \frac{\max_{\mu \in \Omega} \|\mu\|_2^2}{n} + \eta \sum_{t=1}^{T} \|g_t\|_2^2 + \sum_{t=1}^{T} \operatorname{bias}_t$

 $\operatorname{Regret} = \max_{\mu^* \in \Omega} \mathbb{E} \left[\sum_{t=1}^T r_t(\mu^*) - r_t(\mu_t) \right] \leq \frac{\max_{\mu \in \Omega} \|\mu\|_2^2}{\eta} + \eta \sum_{t=1}^T \|g_t\|_2^2 + \sum_{t=1}^T \operatorname{bias}_t$

Decrease with δ Increase with δ

Continuous Contextual Bandits

Pure policy-based algorithms



For
$$t = 1, 2, ..., T$$
:
Receive context x_t
Let $a_t = \mu_{\theta_t}(x_t) + z_t$ where $z_t \sim D$
Receive $r_t(x_t, a_t)$
Define
 $g_t = (r_t(x_t, a_t) - b_t(x_t))H_t + z_t$ where $H_t := \mathbb{E}_{z \sim D}[zz^T]$
Recall: g_t is an estimator for $\nabla_{\mu}r_t(x_t, \mu)|_{\mu=\mu_{\theta_t}(x_t)}$
Update policy:
 $\theta_{t+1} \leftarrow \theta_t + \eta$ [an estimator of $\nabla_{\theta}r_t(x_t, \mu_{\theta}(x_t))$ at $\theta = \theta_t$]



For
$$t = 1, 2, ..., T$$
:
Receive context x_t
Let $a_t = \mu_{\theta_t}(x_t) + z_t$ where $z_t \sim D$
Receive $r_t(x_t, a_t)$
Define
 $g_t = (r_t(x_t, a_t) - b_t(x_t))H_t^{-1}z_t$ where $H_t := \mathbb{E}_{z \sim D}[zz^T]$
Recall: g_t is an estimator for $\nabla_{\mu} r_t(x_t, \mu)|_{\mu=\mu_{\theta_t}(x_t)} \approx \mathcal{M}_{\theta}(x_t) \frac{f(X_t, \mathcal{M}_{\theta}(x_t))}{\Im t} + cost$.
Update policy:
 $\theta_{t+1} \leftarrow \theta_t + \eta \nabla_{\theta} \langle \mu_{\theta}(x_t), g_t \rangle|_{\theta=\theta_t}$
 $c.f.$ finite action case
 $\nabla_{\theta} \langle \pi_{\theta}(\cdot |x_t), \hat{r}_t \rangle|_{\theta=\theta_t}$

An alternative expression:

When $\mathcal{D} = \mathcal{N}(0, H_t)$, we have

$$\nabla_{\theta} \langle \mu_{\theta}(x_t), g_t \rangle = \nabla_{\theta} \log \pi_{\theta}(a_t | x_t) (r_t(x_t, a_t) - b_t(x_t))$$

 $g_t = (r_t(x_t, a_t) - b_t(x_t))H_t^{-1}z_t$ $H_t = \mathbb{E}_{z \sim \mathcal{D}}[zz^{\top}]$ $a_t = \mu_{\theta}(x_t) + z_t$

$$\pi_{\theta}(\cdot | x_t) = \mathcal{N}(\mu_{\theta}(x_t), H_t)$$

$$\pi_{\theta}(a | x_t) = \frac{1}{(2\pi)^{\frac{d}{2}} \det(H_t)^{\frac{1}{2}}} e^{-\frac{1}{2}(a - \mu_{\theta}(x_t))^{\mathsf{T}} H_t^{-1}(a - \mu_{\theta}(x_t))}$$

 $\nabla_{\theta} \log \pi_{\theta}(a_t | x_t)(r_t(x_t, a_t) - b_t(x_t))$ is a general and direct way to construct gradient estimator in the parameter space.

$$V(\theta) = \int \pi_{\theta}(a|x_t) r_t(x_t, a) da$$

$$\nabla_{\theta} V(\theta) = \int \nabla_{\theta} \pi_{\theta}(a|x_t) r_t(x_t, a) da = \int \pi_{\theta}(a|x_t) \frac{\nabla_{\theta} \pi_{\theta}(a|x_t)}{\pi_{\theta}(a|x_t)} r_t(x_t, a) da$$

Unbiased estimator for $\nabla_{\theta} V(\theta)$: Sample $a_t \sim \pi_{\theta}(\cdot | x_t)$ and define estimator $= \frac{\nabla_{\theta} \pi_{\theta}(a_t | x_t)}{\pi_{\theta}(a_t | x_t)} r_t(x_t, a_t) = \nabla_{\theta} \log \pi_{\theta}(a_t | x_t) r_t(x_t, a_t)$

c.*f*. The other approach:

Create g_t as a gradient estimator in the action space (by sampling around mean action μ_{θ}) Then construct gradient estimator in the parameter space as $\nabla_{\theta} \langle \mu_{\theta}, g_t \rangle$

For
$$t = 1, 2, ..., T$$
:
Receive context x_t
Let $a_t \sim \pi_{\theta_t}(\cdot | x_t)$
Receive $r_t(x_t, a_t)$
Update policy:
 $\theta_{t+1} \leftarrow \theta_t + \eta \nabla_{\theta} \log \pi_{\theta}(a_t | x_t) (r_t(x_t, a_t) - b_t(x_t))$

 $\theta = \theta_{t}$

PPO

PPO update

$$\begin{aligned} \theta_{t+1} \leftarrow \operatorname*{argmax}_{\theta} \left\{ &\frac{\pi_{\theta}(a_t | x_t)}{\pi_{\theta_t}(a_t | x_t)} (r_t(x_t, a_t) - b_t(x_t)) - \frac{1}{\eta} \operatorname{KL}(\pi_{\theta}(\cdot | x_t), \pi_{\theta_t}(\cdot | x_t)) \right\} \\ &\approx \operatorname{argmax}_{\theta} \left\{ &\langle \mu_{\theta}(x_t), g_t \rangle - \frac{1}{2\eta\sigma^2} \left\| \mu_{\theta}(x_t) - \mu_{\theta_t}(x_t) \right\|^2 \right\} \end{aligned}$$

 $\mathcal{X}_{t}(\cdot | \chi_{t}) = \mathcal{N}\left(\mathcal{U}_{0}(\chi_{t})\right)\left(\underbrace{\sigma^{2} I}_{-}\right)$

c.f. PG update

$$\begin{split} \theta_{t+1} &\leftarrow \theta_t + \eta \, \nabla_{\theta} \! \log \pi_{\theta}(a_t | x_t) \left(r_t(x_t, a_t) - b_t(x_t) \right) \Big|_{\theta = \theta_t} \\ &\approx \operatorname{argmax}_{\theta} \left\{ \langle \mu_{\theta}(x_t), g_t \rangle - \frac{1}{2\eta} \| \theta - \theta_t \|^2 \right\} \end{split}$$

Summary for Bandits

3 main challenges in online RL: Exploration, Generalization, (Temporal) Credit Assignment



+ Generalization over actions